

QH-TRIP Program Logic Model Guide

PROBLEM STATEMENT Describe the evidence-practice gap this project seeks to address. Identify why the project is needed, drawing on research evidence, local data, and stakeholder perspectives.			TRIP PROJECT NAME What is the 'thing' you are implementing?
INPUTS The things you invest in to make the project possible. Stakeholders <i>e.g. patients, staff, project team, leaders, external partners.</i> Internal Factors/Organisational Context <i>e.g. culture and readiness, leadership support, infrastructure, resources, policies and procedures.</i> Implementation process <i>e.g. strategies, structures and mechanisms to facilitate the 'thing'.</i> Innovation Characteristics <i>e.g. evidence strength and quality, advantages/disadvantages, adaptability, complexity, compatibility.</i> System-Level Factors <i>e.g. policy directives, professional guidelines, financing, performance targets, strategic alignment, partnerships.</i>	ACTIVITIES Implementation Strategies The actions, strategies, or interventions you will carry out to implement the evidence into practice. <i>e.g. staff training, workflow redesign, stakeholder engagement, audit and feedback.</i>	OUTPUTS Change Activities The specific activities you will undertake, guided by your chosen implementation strategies. <i>e.g. staff training sessions, handouts</i>	OUTCOMES Short Term Immediate changes in knowledge, skills or awareness.
	Note! Movement between activities, outputs, and outcomes is dynamic, with feedback loops created through adaptation, learning, and monitoring.		Intermediate Changes in behaviour, policy, or service delivery.
			Long Term Ultimate impacts such as improved patient outcomes, system efficiency, or sustainability of evidence use.
ASSUMPTIONS: Behaviour Change Conditions that must hold true for activities to lead to outcomes. <i>e.g. Training staff will increase their confidence to use the guidelines.</i>		EXTERNAL FACTORS: Barriers/Enablers Conditions outside the project's control that may influence success. <i>e.g. organizational culture, leadership support, policy change, workforce pressures.</i>	

QH-TRIP Program Logic Model Template

PROBLEM STATEMENT			TRIP PROJECT NAME
INPUTS	ACTIVITIES Implementation Strategies	OUTPUTS Change Activities	OUTCOMES Short Term
			Intermediate
			Long Term
ASSUMPTIONS: Behaviour Change		EXTERNAL FACTORS: Barriers/Enablers	